

City of Hoyt Lakes

Water/Wastewater Plant Operator Position Opening

The City of Hoyt Lakes is accepting applications for the full-time bargaining unit position of Water/Wastewater Plant Operator. Position performs skilled work involving operating a water treatment facility and infrastructure, operating a wastewater treatment facility and infrastructure, sampling, water main breaks, and performs related duties as required. Must possess a valid Minnesota Class B driver's license (or ability to obtain within 6 months), two-year technical accredited college program in water and wastewater treatment or three years of related experience, Class D water operator certificate (or ability to obtain within 18 months), Class D waste water operator certificate (or ability to obtain within 18 months), and must be able to pass a BCA background check. Current salary is \$33.74/hour with probationary employees being paid \$30.37. The City provides a competitive benefits package, including medical insurance, dental insurance, life insurance, long-term disability insurance, VEBA health care spending account, Health Care Savings Plans, generous leave plans, including sick leave, vacation leave, personal leave, and 13.5 paid holidays, and MN Public Employees Retirement Association (PERA) for qualified employees.

For more information and to obtain an application packet, please contact the Office of the City Clerk, 206 Kennedy Memorial Drive, Hoyt Lakes, MN 55750, 218-225-2344, City Administrator Weiberg at dweiberg@hoytlakes.com, or visit the City website at www.hoytlakes.com. The deadline for receiving applications is 11:30 am on Friday, August 29, 2025. Applications will not be accepted via fax.

Post:	August 12, 2025
Publish:	Mesabi Tribune – August 16 and 23, 2025 classifieds ER Shopper – August 18 and 25, 2025 (not on front page) LMC Website – August 12, 2025 Duluth News Tribune – August 16, 2025 classifieds & online MN Rural Water website
Website:	August 12, 2025
Facebook:	August 12, 2025
Arena Sign:	August 12, 2025
